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|  | By Gareth Paterson and Aaron Lai  Instructions  Exit  Play  Caught Up In the C-Train! |  |
| Scene 1: Start Menu page  This page will occur at the beginning of the game. It will display the three options for users, whether it is to start playing, display the instructions, or exit the game. This will be done through mouse interactions. Pressing the “Play” button will jump to the level selection (Scene 3), while pressing the “Instructions” button will jump the user to the instructions page (Scene 2). Graphics used on this page will also include a background image of the C-Train. There will also be a menu theme music. |